

Ethan Martín Parra

Video Game Developer | Programmer



About Me

Hi! My name is Ethan, I am 23 and I am a programmer. I have **advanced knowledge** in **technology** and **computer science**, and I am a **fast learner**. I work well in **groups of varying sizes** and I am **proactive** when working independently.

Due to my background, I am familiar with the C family of languages and also have experience in the field of QA. In my free time I experiment with hardware and software, which has led me to gather knowledge in other areas of computing and to be able to learn and solve problems on my own.

Education

Video Game Design and Development Degree |
CITM - UPC
2021 - 2025

“CUPRA Gamified Car” Creation Lab in collaboration with
CUPRA | CITM - UPC
2023

“Introduction to Composition of Real and Virtual Images”
Course (16h) | CITM - UPC
2019

“Creation of an Augmented Reality Application” Course
(20h) | CITM - UPC
2019

Experience

Technical Product Salesperson | FNAC

November 2025 - January 2026

Advising and sales of all kinds of products in the technological field. Dealing with the customer, product replenishment, counter sales and reservations.

QA Tester | Unidesa

July - August 2022 and 2023

Creation and execution of test plans on the product. Learned about validation tests. Coded automation scripts to help with testing.

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[linkedin.com/in/ethan-martin-parra](https://www.linkedin.com/in/ethan-martin-parra)

GitHub:
github.com/Ethanm-0371

Projects

Lights Out
Final Degree Project

Alien: Nemesis
Small Studio Simulation

The Fixer
CITM Game Jam 2025
(Best Tech Honorable Mention)

Primal Cycle
GMTK Game Jam 2025

Complete Portfolio:
ethanm-0371.github.io

Skills

- C, C++, C#
- Python
- Unity, Godot Engine
- OpenGL
- Git
- Visual Studio
- Jira, Confluence, Trello
- Photoshop
- Basic Linux

Languages

Catalan: *Native*
Spanish: *Native*
English: *Proficient (Certified C2)*