



ETHAN MARTÍN

VIDEOGAME DEVELOPER

ABOUT ME

Hello there! I am Ethan Martín and I'm a 22 year old student in CITM Barcelona, with a passion for game AI and procedural generation. Experienced in Unity, C++ and with a QA background, I can bring interdisciplinary knowledge to the table.

MY PORTFOLIO

ethanm-0371.github.io

LANGUAGES

- Native Catalan
- Native Spanish
- Proficient English (Certified C2)

CONTACT

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GitHub: github.com/Ethanm-0371

STUDIES

Main

CITM - UPC | September 2021 - Present

- "Grau en Disseny i Desenvolupament de Videojocs (Docència en Anglès)" degree

Complementary

CITM - UPC

- "Introducció a la Composició d'Imatges Reals i Virtuals" program (16h) - 2019
- "Creació d'una Aplicació de Realitat Augmentada" program (20h) - 2019
- Creation Lab "CUPRA Gamified Car" in collaboration with CUPRA - 2023

EXPERIENCE

Internships

UNIDESA | Jul - Aug 2022 / Jul - Aug 2023

- Product Tester, QA Internship
 - Creation and execution of test plans over the product, learned about validation tests.

PROJECTS

- [Alien: Nemesis](#)
- [The Fixer](#) (8a Gran CITM Game Jam Best Tech Honorable Mention)
- [No Time to Di\(c\)e](#) (GMTK Game Jam 2022 submission)

(Find more projects in my [Portfolio](#))

SKILLS

- C++
- C#
- Unity
- OpenGL
- Mono Project
- GitHub
- Jira
- Trello
- Visual Studio
- Photoshop

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- Fast learner
 - Perseverant
 - Team worker
 - Ambitious